













## Art and Design Progression Plan Years 1 - 6

Aspect	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Exploring and developing ideas (Use of a sketchbook)	Use sketchbooks to record and explore ideas.	Use sketchbooks to make observations about starting points and select ideas to use in their work.	Use sketchbooks to ask and answer questions about the starting points for their work and the processes they have used.	Use sketchbooks to select and record visual and other information to develop ideas on a theme using mood boards.	Use sketchbooks to record and explore ideas from a variety of starting points. Explain how an idea has developed over time. e.g. annotating mood boards/sketchbooks.	Use sketchbooks to explain intentions when developing ideas, identifying any changes and improvements made as work progresses e.g. annotating mood boards/sketchbooks.
Selection of materials	Describe the sensory properties of a range of different materials and decide which ones to use when making something.	Choose appropriate tools and techniques for a given project.	Explain the purpose of a given task and identify the ideal materials and tools for the job.	Investigate, combine and organise visual and tactile qualities of materials and processes when making something.	Combine a range of media within a piece of work and explain the desired effect.	Describe how the techniques and themes used by other artists and genres have been developed in their own work.
Drawing (Line and Tone)	Use lines to represent a shape or outline from observations.  Use lines of different thickness	Use line and tone (to show light and shade) to draw shape, pattern and texture.  Draw real objects for a sustained period of time including single and group objects.	Use drawing media to draw natural and man made items, giving attention to pattern, shape and form.	Draw from close observation to capture fine details. Use tone to emphasise form.  Work in a sustained and independent way from observation, imagination and experience.	Use simple rules of perspective when drawing.  Use cross hatching to add tonal detail.	Use a variety of drawing media to represent light, form, shade, pattern and texture in a range of drawing work.  Use pen and ink to add line, tone and perspective.
Painting (Colour)	Apply paint using tools e.g. Large brushes, hands, feet, rollers and pads Name primary colours and collate colours into groups of similar shades.	Identify which colours are secondary and know which colours are used to make them. Mix paint colours to suit a task.	Select and match colours when painting from observation, explaining how different colours make them feel.	Experiment with effects and textures.  Use complementary and contrasting colours for effect.	Select and mix colours when painting from observation, to match the subject.	Use paint techniques characteristic of a specific genre e.g. particular brush strokes, colours and paint application techniques.
3-D and sculpture (Form)	Handle and manipulate rigid and malleable materials and say how they feel.	Use modelling materials to create a realistic or imaginative form.	Manipulate clay for a purpose that is realistic or imagined.	Add embellishments and decorations to enhance a form or sculpture.	Carve or sculpt materials using tools and finishing techniques e.g. sanding, etching and smoothing.	Create abstract forms choosing appropriate tools and materials, demonstrating the awareness and influence of a specific art genre.















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Pattern	Build a repeating pattern and recognise patterns within the environment.	Create single and multi- coloured patterns using a range of printing techniques.	Design repeating patterns which involve experimenting colour, shape or size.	Design and use a motif or stencil to create a mono or repeat pattern.	Design patterns of increasing complexity (e.g. use of symmetry) and repetition.	Create abstract patterns which involve experimentation with colour, size, shape and repetition.
Collage/Textiles (Texture)	Cut, fold, crumple, overlap, tear materials and glue it to a surface.  Use weaving techniques e.g. weave grass through sticks.	Cut and tear fabrics and papers, attaching them using different joining techniques.  Make simple mosaics.	Create textured collages by using a variety of materials to create a collage on a theme.  Use simple stitching techniques e.g. cross stitch to add textual detail to fabrics.	Experiment with a range of media to achieve a particular purpose e.g. create a photo montage of digital images.  Experiment with applique.	Use collage as a means of collecting ideas and information and building a visual vocabulary.  Experiment with a range of media to overlap and layer creating interesting colours and textures and effects.	Embellish a 3D form using collage techniques (decoupage).  Use fabrics to create 3D forms.
Evaluating their own/others' work	Review what they and others have done and outline personal likes and dislikes through discussion.	Review what they and others have done and outline the main successes and challenges encountered when completing a piece of artwork.	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. Make suggestions for ways to adapt/improve their own artwork. Annotate work in sketchbook.	Compare ideas, methods and approaches in their own and others' work. Comment on similarities/differences between own and others' work, describing what they feel about both.	Compare and comment on ideas/methods/approaches in own and others work (relating to context).	Explain how studying other artists work has influenced and developed their own. Adapt and refine own work in light of evaluations.
Exploring and appreciating the work of artists, craftspeople and designers throughout different cultures and times in history.	Outline personal likes and dislikes regarding a piece of art.	Explain what they like/dislike about an artwork, comparing it with other pieces of art.	Use a range of artistic vocabulary to compare artwork of a particular genre or movement.	Compare and comment on a number of artworks on a similar theme, explaining the approaches taken by different artists or genres.	Explain how a piece of artwork makes them feel , explaining views related to effects e.g. colour and pattern.	Describe and explain the ideas, methods and techniques used to create artwork on a particular theme or genre.